



One Identity Safeguard for Privileged  
Sessions 8.0 LTS

Creating Custom Credential Store  
Plugins

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 **WARNING:** A WARNING icon highlights a potential risk of bodily injury or property damage, for which industry-standard safety precautions are advised. This icon is often associated with electrical hazards related to hardware.

 **CAUTION:** A CAUTION icon indicates potential damage to hardware or loss of data if instructions are not followed.

SPS Creating Custom Credential Store Plugins  
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For the most recent documents and product information, see [Online product documentation](#).

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## Introduction

The following sections provide an overview on creating custom Credential Store plugins that can be used to authenticate on the target servers using an external Credential Store server (for example, a password manager or SSH private key store). For details on using an existing plugin, see *Integrating external authentication and authorization systems* in the *Administration Guide*.

This document is a general overview of plugin requirements. If you want to write your own custom plugin, make sure to use the not officially supported Plugin SDK. For details, see: <https://oneidentity.github.io/safeguard-sessions-plugin-sdk/latest/>

### CAUTION:

Using custom plugins in SPS is recommended only if you are familiar with both Python and SPS. Product support applies only to SPS: that is, until the entry point of the Python code and passing the specified arguments to the Python code. One Identity is not responsible for the quality, resource requirements, or any bugs in the Python code, nor any crashes, service outages, or any other damage caused by the improper use of this feature, unless explicitly stated in a contract with One Identity. If you want to create a custom plugin, [contact our Support Team](#) for details and instructions.

The Credential Store plugin is a Python module. One Identity Safeguard for Privileged Sessions (SPS) invokes the module to request the password or the SSH private key of the target user. The plugin processes the request, returns the result to SPS, and exits. SPS then processes the result.

The backup and restore functionality of SPS handles the uploaded Credential Store plugin as part of SPS's configuration. You do not need to create separate backups of your Credential Store plugin.

## Plugin packaging

An SPS plugin is a `.zip` file that contains a MANIFEST file (with no extension) and a Python module named `main.py` in its root directory. The plugin `.zip` file may also contain an optional `default.cfg` file that serves to provide an example configuration, which you can use as a basis for customization if you wish to adapt the plugin to your site's needs. The size of the `.zip` file is limited to 20 megabytes.

### Including additional modules

You can invoke additional Python modules from `main.py`, provided that the total size of the `.zip` bundle does not exceed 20 megabytes and all calls are executed within the plugin timeout.

The modules must be compatible with the selected Python environment. For more information, see *The available Python environments* in the *Creating Custom Authentication and Authorization Plugins*.

# The MANIFEST file

The MANIFEST file is a YAML file and should conform to [version 1.2 of the YAML specification](#).

It must contain the following information about the plugin:

- **name:** The identifier of the plugin during the upload to SPS. The initial character must be an alphabetical character, while the rest may be alphabetical characters, numerals or '\_'. While case sensitivity is supported, special characters (for example, '@' or '&') are not permitted.
- **description:** The description of the plugin. This description is displayed on the SPS web interface.
- **version:** The version number of the plugin. It must begin with a numeral (for example, 2.0.3).
- **type:** The type of the plugin. It must be `credentialstore` for a Credential Store plugin and `aa` for an Authentication and Authorization plugin.
- **api:** The version number of the required SPS API. The current version number is 1.2.

It may contain the following elements:

- **entry\_point:** `main.py`: The custom entry point of the plugin.
- **scb\_min\_version:** The minimum SPS product version compatible with the plugin. For example, 5.10.0 means 5F10.
- **scb\_max\_version:** The maximum compatible SPS product version. To allow any version below a certain value, add the `~` character. For example, 5.11.0~ means "any version up till, but not including, 5.11.0".

## Example

```
name: name: SPS_TPAM
description: OneIdentity TPAM plugin
version: 2.0.1
type: credentialstore
api: 1.1
entry_point: main.py
```

## API versioning

SPS supports only a single version of the plugin API.

The required version of SPS API must be in `<major number>.<minor number>` format.

**NOTE:** SPS uses semantic versioning for the API. That is, if the plugin requires API version `<x>.<y>`, the API version's `<major number>` must be equal to `<x>` and the `<minor number>` must be equal to, or greater than, `<y>`. Otherwise the plugin cannot be uploaded.

For example, if the API version of SPS is 1.3, SPS can use plugins with the required API version numbers 1.0, 1.1, 1.2, and 1.3. Versions 1.4 and 2.0 will not work.

Currently the API version number is 1.2.

## Plugin API versioning for Python3 plugins using the Plugin SDK module

For Python3 plugins using the Plugin SDK module the `api: version` should be the same as the `<major number>.<minor number>` version of the Plugin SDK. That is, if the Plugin SDK version is 1.2, write `api: 1.2` in the MANIFEST file.

**NOTE:** The plugin does not need to be upgraded as long as the `<major number>` version remains the same, therefore the plugin should work with 1.3, 1.4 or higher API versions.

**NOTE:** To support older SPS releases with your plugin, develop and release the plugin with an older Plugin SDK version (for more information about Plugin SDK backwards compatibility, see the [History of releases](#)).

# The available Python environments

## If you have entry\_point: main.py in the MANIFEST file (themain.py starting with '#!/usr/bin/env pluginwrapper3')

In this case, the plugin must be Python 3.6.7 compatible. The plugin has access to these Python 3 modules:

```
oneidentity_safeguard_sessions_plugin_sdk (version == 1.7.1,  
https://oneidentity.github.io/safeguard-sessions-plugin-sdk/latest/)
```

**NOTE:** The <major> and <minor> version number of Plugin SDK is always equal to the SPS API version of the same release.

The Plugin SDK module mentioned above is a not officially supported tool that allows you to reliably access SPS features and can be downloaded from the [Downloads page](#). In addition, the Plugin SDK module also allows you to develop or test plugins outside SPS. For more information about the Plugin SDK module, see the [Developer's Guide](#).

- pyOpenSSL (version >= 17.5.0, <https://pyopenssl.org/en/17.5.0/index.html>)
- python-ldap (version >= 3.0.0, <https://www.python-ldap.org/en/python-ldap-3.0.0/>)
- requests (version >= 2.18.4, <http://docs.python-requests.org/en/master/>)
- urllib3 (version >= 1.22, <https://urllib3.readthedocs.io/en/latest/>)
- pyyaml (version >= 3.12, <https://pyyaml.org/>)

## If you have no entry\_point in the MANIFEST file

The plugins must be compatible with Python version 2.6.5, and have access to the following Python modules:

- dns
- httplib
- json
- lxml
- openssl
- urllib
- urllib2
- xml
- xmllib
- xmlrpclib



# The main.py module

The `main.py` file is a Python module that the framework attempts to run. The following restrictions apply:

- The `main.py` module must contain the `Plugin` class. SPS searches for the plugin hook implementations under the `Plugin` class. SPS instantiates this class and invokes the hooks on the resulting instance.
- The `Plugin` class must have an `__init__(self, configuration="")` method. This is how the **Configuration** (for example, at **Policies > AA Plugin Configuration > Configuration** or **Policies > Credential Stores > Configuration**) is passed to the `Plugin` instance as string.
- The `Plugin` class must have member methods for all defined hooks.

The plugin is executed when a predefined entry point (hook method) is invoked. After returning the result, the plugin exits immediately.

**NOTE:** Plugins have a global timeout limit. The plugin timeout is half of the timeout value of the protocol proxy that uses the plugin (configured on the **Traffic Controls > Protocol name > Settings** page of the SPS web interface). By default, the proxy timeout is 600 seconds, therefore the default plugin timeout is 300 seconds.

Hooks can be defined with zero or more arguments and can usually return `None` or a dict with the appropriate keys. The order of the hook arguments is not defined. Instead, all arguments are passed by name.

All arguments are optional. Only the arguments actually used in the hook need to be specified.

No global state is preserved inbetween calls. Therefore, you have to use the `cookie` key in the returned dictionary to persist data between subsequent calls of the same plugin or between the different methods of a plugin. The cookie should be a dictionary containing simple data items. It has to be serializable to JSON. To persist data between two different plugins used in the same session, use the `session_cookie` key.

You can use `(**kwargs)` to get all possible call arguments in a hook, including the `cookie` argument.

The following hooks must all be implemented:

- `get_password_list`: Called when a password is required to login on the target.
- `get_private_key_list`: Called when a private key is required to login on the target.
- `authentication_completed`: Called after a successful login attempt.
- `session_ended`: A session is the logical unit of user connections: it starts with logging in to the target, and ends when the connection ends. The `session_ended` hook is the notification for the end of the session. It is called exactly once for the same session.
- `get_remote_app_credentials`: Called when the RemoteApp Launcher requests the application credentials.

# get\_password\_list

Called when a password is required to login on the target. Can be called multiple times for the same session.

## Input arguments

- session\_id

Type: string

*Description:* The unique identifier of the session.

- cookie

Type: dictionary

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- session\_cookie

Type: dictionary

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

- protocol

Type: string

*Description:* The protocol name, in lowercase letters (http, ica, rdp, ssh, telnet, vnc).

- client\_hostname

Type: string

*Description:* A string containing the hostname of the client, if DNS lookup has been successful. If not, the value of this parameter is None.

- client\_ip

Type: string

*Description:* A string containing the IP address of the client.

- gateway\_username

Type: string

- gateway\_password

Type: string

- gateway\_groups

Type: list

- gateway\_domain

string

- target\_username - DEPRECATED

string

- target\_host - DEPRECATED

string

- target\_port - DEPRECATED

Type: int

- target\_domain - DEPRECATED

Type: string

- server\_username

string

- server\_ip

string

- server\_hostname

string

- server\_port

Type: int

- server\_domain

Type: string

## Returned values

- cookie

Type: dictionary

Required: no

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- session\_cookie

Type: dictionary

Required: no

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

- passwords

Type: string list

Required: no

*Description:* If the plugin returns multiple passwords, SPS tries to use them to authenticate on the target server (in the order they are listed).

## get\_private\_key\_list

Called when an SSH private key is required to login on the target. Can be called multiple times for the same session.

## Input arguments

- session\_id

Type: string

*Description:* The unique identifier of the session.

- cookie

Type: dictionary

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- `session_cookie`

Type: dictionary

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

- `protocol`

Type: string

*Description:* The protocol name, in lowercase letters (`http`, `ica`, `rdp`, `ssh`, `telnet`, `vnc`).

- `client_hostname`

Type: string

*Description:* A string containing the hostname of the client, if DNS lookup has been successful. If not, the value of this parameter is `None`.

- `client_ip`

Type: string

*Description:* A string containing the IP address of the client.

- `gateway_username`

Type: string

- `gateway_password`

Type: string

- `gateway_groups`

Type: list

- `gateway_domain`

Type: string

- target\_username - DEPRECATED

string

- target\_host - DEPRECATED

string

- target\_port - DEPRECATED

Type: int

- target\_domain - DEPRECATED

Type: string

- server\_username

string

- server\_ip

string

- server\_hostname

string

- server\_port

Type: int

- server\_domain

Type: string

## Returned values

- `cookie`

Type: dictionary

Required: no

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- `session_cookie`

Type: dictionary

Required: no

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

- `private_keys`

Type: tuple list

Required: no

*Description:* A list of (<key type>, <private key>) tuples. If the plugin returns multiple private keys, SPS tries to use them to authenticate on the target server (in the order they are listed).

The key type must be `ssh-rsa` or `ssh-dss`. The private key must be a well-formatted private key blob in PKCS#1 or PKCS#8 in [PEM \(RFC 1421\) format](#), and must include the corresponding headers. The Base64-formatted part must correspond to the RFC: "To represent the encapsulated text of a PEM message, the encoding function's output is delimited into text lines (using local conventions), with each line except the last containing exactly 64 printable characters and the final line containing 64 or fewer printable characters."

X.509 certificates are not supported, only private keys are.



# authentication\_completed

Called after a successful authentication attempt.

**TIP:** You can use this hook to check-in the password to the Credential Store (since the user will not need it anymore) or to trigger a password change for the host.

## Input arguments

- session\_id

Type: string

*Description:* The unique identifier of the session.

- cookie

Type: dictionary

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- session\_cookie

Type: dictionary

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

## Returned values

- `cookie`

Type: dictionary

Required: no

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- `session_cookie`

Type: dictionary

Required: no

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

## session\_ended

A session is the logical unit of user connections: it starts with logging in to the target, and ends when the connection ends.

SPS executes the `session_id` hook when the session is closed. It is called exactly once for the same session.

**TIP:** You can use this hook to send a log message related to the entire session or close the ticket related to the session if the plugin interacts with a ticketing system.

You must implement the `session_ended` method in the plugin.

## Input arguments

- `session_id`

Type: string

*Description:* The unique identifier of the session.

- `cookie`

Type: dictionary

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- `session_cookie`

Type: dictionary

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

## Returned values

This hook does not return values.

## session\_ended example

The following example formats every information received in the cookie into key-value pairs and prints a log message that includes this information.

## Key-value pairs in log message

```
def session_ended(self, session_id, session_cookie, cookie):
    session_details = ','.join([
        '{0}={1}'.format(key, cookie[key])
        for key in sorted(cookie.keys())
    ])
    print("Session ended; session_id='{0}', session_details='{1}'".
          format(session_id, session_details))
```

# get\_remote\_app\_credentials

Called when the RemoteApp Launcher requests the application credentials. Can be called multiple times for the same session.

## Input arguments

- asset

Type: string

*Description:* The asset /database etc./ password requested for.

- connection\_name

Type: string

*Description:* The connection name the RemoteApp session uses. This is required if your SPS is linked to SPP.

- session\_id

Type: string

*Description:* The unique identifier of the session.

- cookie

Type: dictionary

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- session\_cookie

Type: dictionary

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

- protocol

Type: string

*Description:* The protocol name, in lowercase letters (http, ica, rdp, ssh, telnet, vnc).

- client\_hostname

Type: string

*Description:* A string containing the hostname of the client, if DNS lookup has been successful. If not, the value of this parameter is None.

- client\_ip

Type: string

*Description:* A string containing the IP address of the client.

- gateway\_username

Type: string

- gateway\_password

Type: string

- gateway\_groups

Type: list

- gateway\_domain

string

- target\_username - DEPRECATED

string

- target\_host - DEPRECATED

string

- target\_port - DEPRECATED

Type: int

- target\_domain - DEPRECATED

Type: string

- server\_username

string

- server\_ip

string

- server\_hostname

string

- server\_port

Type: int

- server\_domain

Type: string

## Returned values

- `cookie`

Type: dictionary

Required: no

*Description:* The cookie returned by the previous hook in the session. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by one of the previous calls in this particular custom Credential Store plugin. You can use the cookie to maintain the state for each particular connection or to transfer information between the different methods of the plugin. For an example that transfers information in the cookie between two methods, see *Examples* in the *Creating Custom Authentication and Authorization Plugins*.

- `session_cookie`

Type: dictionary

Required: no

*Description:* You can use the session cookie to maintain global state between plugins for each particular connection. If this is the first call for that session, it is initialized as an empty dictionary, otherwise it has the value returned by a previous plugin hook in the session.

- `passwords`

Type: string list

Required: no

*Description:* If the plugin returns multiple passwords, SPS tries to use them to authenticate on the target server (in the order they are listed).

## Plugin modification examples

The following example shows a simple plugin that can return both passwords and private keys based on usernames:

## Example: return passwords and username-based private keys

```
class Plugin(object):
    passdb = {
        "user": ["password"],
    }
    privkeydb = {
        "user1": [('ssh-rsa', ""
        -----BEGIN RSA PRIVATE KEY-----
        ISNFNFIASNFANSFINSDIISLLERFEJW++SppInNH1L89wTymILaxgln7FfQ2vr6
        aBHymY/+Xwf08GiuLg2hFmFLNGZ1JNnF9YB4+3o7MfjPDZJR1ne8Vr9hkTe/SuK2
        OhZbAeWbxHLsd0v0+ZCm7h5/nEM1gj4va+uKgpShVbxqEH7Rg1yUDvKUgQ7KwUZE
        GW+RPApnXFN30VjFdAqOpzeayH0kA52A3W/ske81JFGEHvfP54EePjX1qncJAX1z
        jFP11YjP1MSLuJBh7sabL0+LbnZDFmX0w2NXwnaKpgV1J7I7YQDE11NLhiWbC2f1
        pTLIERTOG9lovC3caa7TaIRs8VfZLjjNXWnS5wIDAQABAoIBAB6HLgz5eXIFT+ai
        ISNFNFIASNFANSFINSDIISLLERFEJW++SppInNH1L89wTymILaxgln7FfQ2vr6
        QScd2MYvJ9dIdumxbk5dK7+5I3FGHroXTRgUF6AIKI2FCsnQtDyTY1mjZ99+dGjH
        AjOknIbKPUaj+Mpx3dLh1hDgi+DncGSizh0tb3jK1tq++YLoA7W/7n9av5Ybz8c0
        iqF0WUwcd6KYphuL95830PP6Gv33Br4jP729EkqXnJa8PcniX8y3Z1FcVmx0GqnL
        ISNFNFIASNFANSFINSDIISLLERFEJW++SppInNH1L89wTymILaxgln7FfQ2vr6
        UumxiQECgYEA9yPcGBo/R/2IyJyKBXjYcd/1u0kYZRWv1oahjNoWQjs/EHvbBM1M
        xmtow0HbbEg4BgymPmVR8Ux24B3XR6SbAPMF15wJ7oD1WwG8djQSw0RrbuPgP4s
        OJnRpCn4b1pa15n5qUF8wCwnEJow+UUaYY1znM1mAyewjaK1VHV7tEUCgYEA8MH1
        guHR+hHyZcLTT2+QtUL2Pu2MrwLhXNz5hPcCRH72dKBdfrvpRwLKj3XJKBK4r4gN
        hByiT2sJKCNks4Lky0lWQtD0khRuan/xk1iH7a6Fcx+d5odQsZrRbrjpsUQFlnTB
        AFv6kSnhAtmJVDa1YwfPSPQCue0nwB9TaDU6UGzsCgYAITvwA4ZQPrtIPB516XeuM
        ISNFNFIASNFANSFINSDIISLLERFEJW++SppInNH1L89wTymILaxgln7FfQ2vr6
        QDIHNO5RiE6wTPH1v1aA/wH71VyXGN9oU4w/9Lbs9US0y5oxLL0Abc4m2LkXYSdv
        ISNFNFIASNFANSFINSDIISLLERFEJW++SppInNH1L89wTymILaxgln7FfQ2vr6
        FyKngS4dhrCG3NmpP4zQbKnS+VDQrLJ/qbSG59Ida8nIs74yanQX17EPuzqD/iJT
        LoahB2128G7BiEfcIpFVCgI00qikYQkM4o0QD3sUw8ySfi/rZMxGtT34uf7398FH
        bBRnAoGBANRnW9oTcSh/ScLNqhB1p1d81UX8jf+4+9hj9U+gpQCkujVxTs7xi18R
        ISNFNFIASNFANSFINSDIISLLERFEJW++SppInNH1L89wTymILaxgln7FfQ2vr6
        31nME0D1kojABIMew8cITVHx4PD7I8jp+3sIPRXzCr8bftzGSOAA
        -----END RSA PRIVATE KEY-----
        """)],
    }
    def get_private_key_list(self, session_id, cookie, protocol, client_
    ip,
                                gateway_username, gateway_password,
                                target_username, target_host, target_port,
                                target_domain=None, gateway_domain=None,
                                gateway_groups=None):
        keylist = []
        if target_username in self.privkeydb:
```



```

        keylist = self.privkeydb[target_username]
        print "Retrieved private keys;"
        print keylist
    else:
        print "User not found;"
    return {
        "private_keys": keylist,
    }
def get_password_list(self, session_id, cookie, protocol, client_ip,
                    gateway_username, gateway_password,
                    target_username, target_host, target_port,
                    target_domain=None, gateway_domain=None,
                    gateway_groups=None):
    pwlist = []
    if target_username in self.passdb:
        pwlist = self.passdb[target_username]
        print "Retrieved passwords;"
    else:
        print "User not found;"
    return {
        "passwords": pwlist,
    }
def authentication_completed(self, session_id, cookie):
    return None
def session_ended(self, session_id, cookie):
    return None

```

The following example demonstrates how the predefined hooks can be enhanced with additional logic:

### Example: enhance predefined hooks

```

import inspect

class Plugin(object):
    passdb = {
        "joe": ["joespw1", "joespw2", ],
        "jack": ["jackspw", ],
    }

    def get_password_list(self, session_id, cookie, protocol, client_ip,
                        gateway_username, gateway_password,

```

```

        target_username, target_host, target_port,
        target_domain=None, gateway_domain=None, gateway_
groups=None):

    # Discard "None" parameters, log all other returned parameters
    args = list(inspect.getargvalues(inspect.currentframe()).args)
    logkws = [{"arg}='{value}'".format(arg=arg, value=locals()[arg])
for arg in args if arg != 'self' and locals()[arg] is not None]

    if "call_count" in cookie:
        call_count = cookie["call_count"]
    else:
        call_count = 0

    logkws.append("call_count='{0}'".format(call_count))

    print ("Retrieving passwords, non-null parameters follow; " + ',
'.join(logkws))

    # Return the password list for the user
    pwlist = []
    if target_username in self.passdb:
        pwlist = self.passdb[target_username]
        print "Retrieved passwords;"
    else:
        print "User not found;"

    return {
        "passwords": pwlist,
        "cookie": {"call_count": call_count + 1}
    }

def authentication_completed(self, session_id, cookie):
    call_count = cookie["call_count"] if "call_count" in cookie else
None
    print ("Received notification about completed authentication; "
"call_count='{call_count}'").format(call_count=call_count)
    return None

def session_ended(self, session_id, cookie):
    call_count = cookie["call_count"] if "call_count" in cookie else
None
    print ("Received notification about session end; "
"call_count='{call_count}'").format(call_count=call_count)
    return None

```

# The sample configuration file (default.cfg)

Your plugin .zip file may contain an optional default.cfg sample configuration file. This file serves to provide an example configuration that you can use as a basis for customization if you wish to adapt the plugin to your site's needs.

The only prerequisites for this file are as follows:

- It must be a UTF-8 encoded text file.
- The size of the file must not exceed 10 KiB.

Other than these prerequisites, the contents of the file are not restricted in any way.

---

## Plugin troubleshooting

On the default log level, One Identity Safeguard for Privileged Sessions (SPS) logs everything that the plugin writes to `stdout` and `stderr`. Log message lines are prefixed with the session ID of the proxy, which makes it easier to find correlating messages.

To transfer information between the methods of a plugin (for example, to include data in a log message when the session is closed), you can use a cookie.

If an error occurs while executing the plugin, SPS automatically terminates the session.

**NOTE:** This error is not visible in the verdict of the session. To find out why the session was terminated, you have to check the logs.

One Identity solutions eliminate the complexities and time-consuming processes often required to govern identities, manage privileged accounts and control access. Our solutions enhance business agility while addressing your IAM challenges with on-premises, cloud and hybrid environments.

## Contacting us

For sales and other inquiries, such as licensing, support, and renewals, visit <https://www.oneidentity.com/company/contact-us.aspx>.

## Technical support resources

Technical support is available to One Identity customers with a valid maintenance contract and customers who have trial versions. You can access the Support Portal at <https://support.oneidentity.com/>.

The Support Portal provides self-help tools you can use to solve problems quickly and independently, 24 hours a day, 365 days a year. The Support Portal enables you to:

- Submit and manage a Service Request
- View Knowledge Base articles
- Sign up for product notifications
- Download software and technical documentation
- View how-to videos at [www.YouTube.com/OneIdentity](http://www.YouTube.com/OneIdentity)
- Engage in community discussions
- Chat with support engineers online
- View services to assist you with your product